

KINCUMBER JUNIOR RUGBY LEAGUE CLUB INC. CLUB POLICY

The Club offers boys & girls up to 17 years the opportunity to play Rugby League and offers girls up to 16 years of age the opportunity to play League Tag.

Mini Teams U5's-U9's: There shall be no more than 11 players for U5, U6 & U7's. If it becomes necessary to have only 4 players in a team, then this is acceptable. The ideal number being 8 with 6 on the field and 2 reserves. There shall be no more than 12 players for U8 & U9's. If it becomes necessary to have only 6 players in a team, then this is acceptable. The ideal number being 10 with 8 on the field and 2 reserves.

Mod Teams U10's & U11's: To form a team there shall be a minimum of 8 players and a Maximum of 17. The ideal number would be 15 with 11 on the field and 4 reserves.

Mod Teams U12's: To form a team there shall be a minimum of 11 and a maximum of 20, Ideal number being 17. For Under 12's there are 13 players on the field.

International Teams U13's-U17's: If 2 teams of the same age are to be formed, the First division team shall have at least 4 reserves before a Second division can be formed. The Second division can be formed with 13 players or less but if the First division coach required more players he shall be satisfied before a Second division is formed. U13-U15 Minimum Number is 9 with a max of 20. The ideal number of players is 18. U16-U17 the minimum number of players is 9 with a max of 22. The ideal number of players would be 18. 13 on the field with 5 reserves.

If there are 2 or more teams in any age group, the First division coach alongside Current Coaching Director & selection panel shall have total selection freedom. It is the Club's policy to offer all players a game of rugby league and (to strive for excellence in sport).

The Club shall grade the players according to ability and those with more ability shall be in the First division side. If any age group has 4 or more teams, then after the first 2 teams are selected, the remaining teams shall have an equal distribution of ability from the remaining players.

It is The Club's disciplinary code, that if a player disrupts training, he/she may be told they will not take part in the player's next game. The player's conduct may warrant a mark against his name, 3 marks against a player will give the Club the right to terminate that player from the Club and possible refusal of further registration with the Club. No action will be taken without consulting parents and coach. Any player sent off (Mini or Mod) will be asked to appear before Coaching Director and President (or Executive Representative) to explain his/her actions. This will be done in the presence of a parent or guardian and the player's coach.

If a coach finds it necessary to elevate players to his team, these players will come up from the same age group where possible. If this is not possible, only then can a player from the age group below be called upon. These elevated players will take their place in the team as a final reserve. They cannot be in the starting line-up whilst members of the original team are available to play.

It is the Club's policy to credit a player 1 game in his age group and if the player plays up an age group or division, he will be credited that game also. So that on any Saturday the most game credits available is 2. Knock-out, gala days and any other games outside the normal Saturday rounds, semi's or finals shall not count. Point score accreditation shall come from the credited games and any other game within the competition proper. Example: A player plays 2 games in his own age group and scores 5 points in each. He will be credited 2 games and 10 points.

If a player leaves and plays one competition game for another club his games and years of service total will be zero except in case where he/she has moved from the district or there is not a team for his/her age at Kincumber

It is expected that each parent assist for canteen, ground set-up, barbecue and packing up on 1 occasion throughout the season. Your day and time will be determined by team allocation.

No apparel using the Kincumber JRLFC logo or word Colts are allowed to be given to players without the permission of the Committee and if permission is granted will only be in the Club colours and Club logo. This policy is to protect the Clubs image, tradition and history. Any person found to have breached this policy will be called to a disciplinary hearing and may face sanctions.

The criteria for selection for the 3 major players' awards are: Awards will be given to a player from the U9, U12 and highest international age group. If this age group has a division 1 side, this award is to be given to a division 1 player. If there are 2 players worthy of this award, it can be shared. Executive committee have the final decision on these awards.

Any Boy or Girl, playing for 10 years or more for Kincumber J.R.L.F.C shall be referred to as a Junior Life Member. Junior Life Member is an honorary title only and carries no voting rights within the club.

Any Boy or Girl playing 100 games for Kincumber J.R.L.F.C shall receive a Club Jacket, with the appropriate recognition written on it.

FUNDRAISING: Teams wishing to run fundraisers for their teams will be able to under the following conditions:

(a) No percentage will be taken by the Club from teams who are willing to organise their own fundraisers. (b) All fundraisers must be first sanctioned by the club. (c) Team organisers must sign off that the Club will not be held responsible for these individual fundraisers.

Home game raffles will be run under the following criteria: (a) The Club will have first option in running a raffle. (b) The second option will then go to the most senior side. (c) The third option will be to the first side to approach the Management Committee after the first two options have been passed in.

It is the Coaches and Managers responsibility to be aware of the Club Policies and By-Laws; they are to be adhered to without exception.